

DAY ONE: INTRO

ICEBREAKER: EXQUISITE CORPSE

I'm not sure who named this game, but it's pretty sick. *Exquisite Corpse* is the practice of creating collaborative, unplanned things in a group by way of passing one sheet of paper around between artists. People use *Exquisite Corpse* to create all sorts of things, but today we're going to use it for character design!

Start by grabbing your sketchbook, writing your name on it, and drawing a head on the first page. It can be any sort of head – a human head, a robot head, an animal head, the head of an otherworldly eldritch being of your own creation – get creative! After a minute or two, you'll pass your paper to the person to your left, and they'll add a body – and we'll keep passing our papers around and to the left every couple of minutes, each person adding something to each character, until the paper gets all the way around to its original owner. Then we'll tell each other about the weird little guys we've all made!

EXERCISE ONE: SILHOUETTES & SETTINGS

Before you, O student, are a bunch of silhouettes of popular characters from media. Together, we'll identify each one and then match them all to their settings. Easy enough, yeah?

HOMEWORK: DIY KITBASHING

So, now that you know everything there is to know about kitbashing (obviously), do some of your own kitbashing in your sketchbook! Take a look at your favorite artists' work and your favorite characters and gather elements you think are interesting. Once you've got a good glossary of building blocks, smash 'em together in a bunch of different ways and see what comes of it!